FUND: General Fund DEPARTMENT: Fire

Description and Responsibilities

Blowing Rock Fire & Rescue is chartered as a private organization distinct and separate from the Town. However, in recognition of the vital public importance of the services, the Town shares in funding the staffing and operations. The Town owns the centrally located Station #1 in which Blowing Rock Fire & Rescue is housed, Blowing Rock Fire & Rescue owns a sub-station located west of the Town on US 221, and a sub-station located east of town on Aho Road. Both substations are operated and fully funded by Blowing Rock Fire & Rescue.

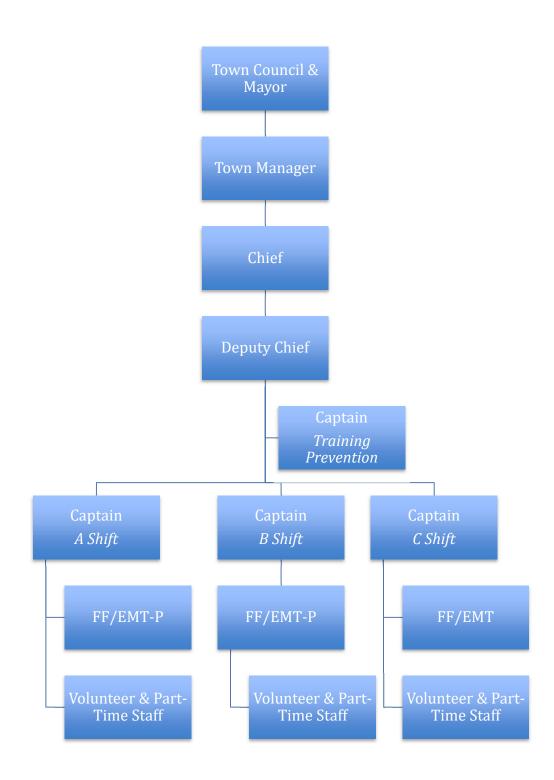
The Town funds most of the career staffing and Blowing Rock Fire & Rescue supports in partially reimbursing the Town for employee costs as well as contributing to the debt service for Station 1 from district revenues. Blowing Rock Fire & Rescue provides fire inspections, public education programs, and emergency response of all types with 24-hour coverage. With the ability to transport as needed, the medical response is normally initial treatment at the paramedic level of care. The roster has many certified Rescue Technicians, certified Firefighters, EMT's and Paramedics. Blowing Rock Fire & Rescue provides fire and rescue service to the Town of Blowing Rock, the Blowing Rock Fire District and the North Caldwell Fire District.

The Property Protection Class rating is a 4 in the city limits and for any property in the district that is within five miles of a station and within 1,000 feet of a rated water supply. Properties in the rural district that are within 5 miles of a fire station are rated as Class 9S. Blowing Rock also provides a 9E rating for properties located more than five but less than six miles from a station. The entire Blowing Rock District is 58 square miles and includes areas in both Watauga and Caldwell County and within the Town of Blowing Rock.

Staffing and Schedules

Fire & Rescue currently employs fourteen individuals on a full-time basis within the Fire Department – a Chief, Deputy Chief, six shift Captain / Paramedics, two Firefighter / Paramedics, four Firefighter / EMTs. The Part-time staffing goal is for one FTE position to be filled 24-hours per day. All individuals provide response for fire, rescue and EMS calls throughout all three coverage areas.

Station #1, located on Valley Boulevard, is staffed 24 hours per day with 3 full-time and one part-time employee while Station #3 is staffed 24 hours with one Captain / Paramedic. Station #2 is partially staffed during daytime hours with Station #1 personnel. The six shift Captains and Firefighter/EMTs work a 24hr-on/48hr-off shift. The Chief and Deputy Chief are typically scheduled from 8 a.m. until 5 p.m., Monday through Friday. All schedules remain flexible for emergency response and seasonal call-volumes.



GENERAL FUND EXPENDITURES DESCRIPTION: FIRE DEPARTMENT

CODE: 10-10-4340

ACCOUNT NUMBER DESCRIPTION		2017-18 Actual	2018-19 Actual	2019-20 Adopted	2020-21 Adopted
200	F: 0.1 ·	574.000	040.744	040.070	200.440
002	Fire Salaries	571,289	612,741	618,678	629,443
003	Overtime	38,310	36,000	36,000	38,000
004	Part-time Salaries	68,597	114,000	100,000	88,000
005	Part-time FICA Expense	40.225	8,721	7,650	6,732
005	FICA Expense	49,225	49,629	50,083	51,059
006 007	Group Insurance 401K	80,898 29,821	107,100 32,437	90,300 32,734	90,000 33,372
007	Retirement	29,621 84.919	32,437 89,786	32,73 4 99,969	33,372 111,196
000	Personnel Subtotal	923,058	1,050,414	1,035,414	1,047,803
	Fersonner Subtotal	923,030	1,030,414	1,033,414	1,047,003
011	Telephone	3,356	1,500	1,000	2,500
014	Employee Development	-	-	-	-
016	Maint./Repair Buildings/Equip.	21,813	17,500	18,000	18,000
017	Maint./Repair Vehicles	-	-	-	-
031	Gasoline/Diesel	9,331	8,500	10,000	10,000
057	Medical Expense (drug testing)	228	400	250	400
213	Utilities (Station #1- Hwy. 321)	23,275	22,000	24,000	24,000
	Operating & Maint. Subtotal	58,002	49,900	53,250	54,900
500	Capital Outlay				
	Capital Subtotal	-	-	-	-
TOTAL EXPENDITURES		981,060	1,100,314	1,088,664	1,102,703

Includes \$2,500 for landscape maint.